

What is claimed is:

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1. A graphic editing device, comprising:
a display unit displaying a graphic including
a first object, a second object and a third object that
are connected in series; and
an editor deleting the second object and
connecting the first and the third objects when the
10 second object is selected.
2. The graphic editing device according to claim
1, wherein
said editor displays the third object in a
15 position where the second object used be displayed when
the second object is selected and deleted.
3. The graphic editing device according to claim
1, further comprising
20 a coordinate system providing unit providing a
virtual coordinate system in which each box is defined
as an area for displaying an object, wherein
said display unit displays each object using the
virtual coordinate system and said editor locates each
25 object using the virtual coordinate system.

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an editor deleting the second object and

connecting each of the plurality of first objects and each of the plurality of third objects when the second object is selected.

5 7. A graphic editing device, comprising:

a display unit displaying a graphic including a first object, a second object and a third object that are connected in series; and

10 an editor deleting the second object and connecting the first and third objects when the second object is moved to a predetermined area.

8. A graphic editing device, comprising:

15 a display unit displaying a graphic including a first object, a second object and a third object that are connected in series; and

20 an editor deleting the second object and connecting the first and third objects when the second object is moved to a specific relative position from a position of the graphic.

9. The graphic editing device according to claim 7, wherein

25 said editor corrects a distance between the first and third objects according to a predetermined

condition.

10. The graphic editing device according to claim 7, further comprising

5 a management unit managing a sequence of the objects,

said management unit manages the third object as a subordinate object to the first object, if the second object is subordinate to the first object and
10 the third object is subordinate to the second object before the second object is deleted.

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11. A graphic editing method, comprising:
displaying a first object, a second object and
15 a third object that are connected in series; and
deleting the second object and connecting the first and third objects when the second object is selected.

20 12. A graphic editing method, comprising:
displaying a first object, a second object and a third object that are connected in series; and
deleting the second object and connecting the first and third objects when the second object is moved
25 to a predetermined area.

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13. A storage medium that stores a program executed by a computer, the program comprising:
- a program code of displaying a graphic including
 - 5 a first object, a second object and a third object that are connected in series; and
 - a program code deleting the second object and connecting the first and third objects when the second object is selected.

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14. A storage medium that stores a program executed by a computer, the program comprising:
- a program code of displaying a graphic including
 - a first object, a second object and a third object that
 - 15 are connected in series; and
 - a program code deleting the second object and connecting the first and third objects when the second object is moved to a predetermined area.

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15. A graphic editing device, comprising:
- displaying means for displaying a graphic including a first object, a second object and a third object that are connected in series; and
 - editing means for deleting the second object and
 - 25 connecting the first and the third objects when the

second object ~~is~~ selected.

16. A graphic editing device, comprising:

displaying means for displaying a graphic
5 including a first object, a second object and a third
object that are connected in series; and

editing means for deleting the second object and
connecting the first and third objects when the second
object is moved to a predetermined area.